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#include<bits/stdc++.h>

using namespace std;

//#define TRACE
#ifndef TRACE
#define trace(...) __f(#__VA_ARGS__, __VA_ARGS__)
template <typename Arg1>
void __f(const char* name, Arg1&& arg1){
    cerr << name << " : " << arg1 << std::endl;
}
template <typename Arg1, typename... Args>
void __f(const char* names, Arg1&& arg1, Args&&... args){
    const char* comma = strchr(names + 1, ',');cerr.write(names,
comma - names) << " : " << arg1<<" | ";__f(comma+1, args...);
}
#else
#define trace(...)
#endif

#define si(x) scanf("%d",&x)
#define F first
#define S second
#define PB push_back
#define MP make_pair

typedef long long LL;
typedef pair<int,int> PII;
typedef vector<int> VI;
typedef vector<PII> VPII;

#ifdef ONLINE_JUDGE
//FILE *fin = freopen("in","r",stdin);
//FILE *fout = freopen("out","w",stdout);
#endif

class SAutomata
{
    class SNode
    {
        public:
        int link, len;
        map<char,int> next;
        SNode()
        {
            link = -1;
            len = 0;
        }
        SNode(const SNode& other)
        {
            link = other.link;

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        len = other.len;
        next = other.next;
    }
};
vector<SNode> nodes;
vector<long long int> dp;
int last, cur;
void dfs(int node)
{
    if(dp[node]!=-1)
        return;
    for(auto it: nodes[node].next)
        dfs(it.S);
    long long int sum = 0;
    for(auto it: nodes[node].next)
        sum += dp[it.S];
    dp[node] = 1 + sum;
}
long long int dfs2(int node)
{
    if(dp[node]!=-1)
        return 0;
    dp[node]=0;
    long long int ans = 0;
    for(auto it: nodes[node].next)
        ans += dfs2(it.S);
    if(node!=0)
        ans+=(nodes[node].len -
nodes[nodes[node].link].len);
    return ans;
}

public:
SAutomata(string S)
    : nodes(2*S.size()),
    dp(2*S.size(), -1),
    last(0),
    cur(1)
{
    for(int i=0; i<S.size(); i++)
        add_char(S[i]);
}
void add_char(char A)
{
    trace(A);
    int nw = cur++;
    nodes[nw].len = nodes[last].len+1;
    int p=last;
    for(; p!=-1 &&
nodes[p].next.find(A)==nodes[p].next.end(); p=nodes[p].link)
    {
        nodes[p].next[A]=nw;
    }
}

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    }
    if(p==-1)
    {
        nodes[nw].link = 0;
    }
    else if(nodes[nodes[p].next[A]].len == nodes[p].len
+ 1)
    {
        nodes[nw].link = nodes[p].next[A];
    }
    else
    {
        int nxt = nodes[p].next[A];
        int clone = cur++;
        nodes[clone] = nodes[nxt];
        nodes[clone].len = nodes[p].len + 1;
        nodes[nxt].link = clone;
        nodes[nw].link = clone;
        for(; p!=-1 && nodes[p].next.find(A)!
=nodes[p].next.end() && nodes[p].next[A]==nxt; p=nodes[p].link)
        {
            nodes[p].next[A]=clone;
        }
    }
    last = nw;
}
long long int count_distinct()
{
    return dfs2(0);
    dfs(0);
    for(int i=0; i<=last; i++)
        trace(i,dp[i]);
    return dp[0] - 1 ;
}
};

int main()
{
    ios_base::sync_with_stdio(false); cin.tie(0);
    int T;
    cin>>T;
    while(T--)
    {
        string S;
        cin>>S;
        auto mata = SAutomata(S);
        cout<<mata.count_distinct()<<endl;
    }
    return 0;
}

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